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(54) Method for communication between nodes in peer-to-peer networks using common group label

(57) An architecture for a multimedia peer-to-peer home network (P2P) allows the simple definition of peer groups (GZ_40, GZ_41, GZ_42), or zones, where each peer (N41, ..., N45) is capable of automatically identifying whether other peers are members of the same group or of another group, by using group labels (Z_ID₀, Z_ID₁, Z_ID₂), and where each peer (N1, ..., N7) may freely cooperate with the other peers of the same group, or with peers of previously specified other groups, e.g., ex-

change information or share resources. The architecture aims to map an atmosphere of trust existing between users to a technical system, namely their respective home networks.

Using this architecture, it is e.g. possible that users who are trusting each other may give each other access to their own home network, or parts of it. Advancing thereby, the invention simplifies network operation by not requiring the user to have special networking knowledge.

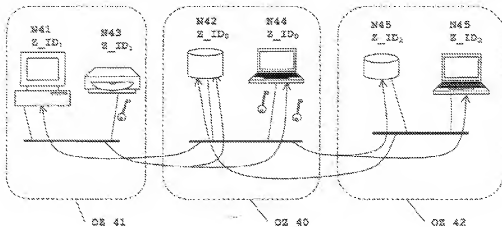


Figure 4

Description

Field of the invention

[0001] This invention relates to a method for communication between technical devices being network nodes, e.g. digital electronic consumer devices but also computers.

Background

[0002] In computer technology it is well known to build up a network of connected devices for exchanging data and sharing hardware resources. The separate devices are commonly called nodes. At the time being, nodes are usually computers, but can be other technical devices, and their interconnections are mainly electrically, optically or wireless radio connections. Networks can be classified as being based on either client-server or peer-to-peer (P2P) architectures. In P2P based networks a node is also referred to as a peer. While in client-server architectures each node is defined to be either client or server, there is no such differentiation in P2P networks. Instead, peers include both, server and client functionalities. P2P technology enables each node to be capable of providing services or resources to any other node in the network, or use services or resources provided by any other node in the network.

[0003] P2P networks are usually not restricted to any special applications or underlying network topologies, but can be understood as a set of nodes, or peers, which rely on certain sets of specific protocols. It is characteristic for a P2P network that the peers communicate directly with other peers, so that no central network organization is required. Most P2P networks support that peers can be connected to the network or disconnected from the network at any time.

[0004] The mentioned P2P protocols are required for basic network organization, such as e.g. discovery of other connected peers, offering own services or resources to other peers (advertising), understanding other peers' advertising messages, or allocating connection capacity for establishing certain connections to other peers. Also, there are protocols that enable a group of peers to cooperate, and thus form a peer-group. Such peer-groups are usually used for providing a common set of services within the peer group. Nevertheless, the purpose of a peer-group is not generally defined. A peer belonging to a peer-group normally has access to, and can be accessed from, all other connected peers of the same group. Additionally, each peer may be a member of further peer-groups. For adding or removing peers to or from a peer group, the user is always required to perform certain administrative activities.

[0005] Generally only authorized users have access to the peers, or to the peers' contents, or to released parts of the peers' contents, where authorization of the user is achieved by a user-specific key, either physical

or virtual secret key, e.g. password.

[0006] Since peers must be regarded as individuals, it is necessary that each peer can be unambiguously addressed by using an identifier. Usually a peer is addressed by using a unique label, e.g. a so called Universal Unique Identifier (UUID).

[0007] When peers form a peer-group, the peer-group as such usually gets a dedicated label, e.g. UUID, which can be used for identifying the members of the group. The described peer-to-peer networks and mechanisms are in a detailed manner published e.g. in WO 02/057917 A2.

Invention

[0008] A problem to be solved by the invention is to reduce the required amount of technical administration when establishing communication between peer-to-peer networks, with each of said networks being under control of its respective owner, like e.g. home networks. This problem is solved by the method disclosed in claim 1. An apparatus that utilizes this method is disclosed in claim 10.

[0009] According to the invention peers belonging to different P2P groups can communicate with each other, and access each other's content or services, if said P2P groups are known to each other. Administrative effort for the user is also reduced by not requiring user authentication for accessing any connected peer, or contents associated with such peer. As a consequence of using the invention, a user can have his devices connected to a network without having any special networking knowledge.

[0010] Advantageous additional embodiments of the invention are disclosed in the dependent claims, the following description and the figures.

Brief description of the drawings

[0011] Exemplary embodiments of the invention are described with reference to the accompanying drawings, which show in

Figure 1 an exemplary peer-to-peer network forming an Owner Zone, including an owner's home and other property;

Figure 2 how two Owner Zones are merged into one new Owner Zone;

Figure 3 an exemplary peer-to-peer network forming an Owner Zone, which comprises contents with restricted access;

Figure 4 an Owner Zone and exemplarily two related Trusted Zones, where the relationship of trust is bi-directional;

Figure 8 two Owner Zones, being Trusted Zones to a third Owner Zone, and thus becoming Trusted Zones to each other

[0012] A person's home is a private place, not open to the public. The home is located to prevent unwelcome persons from entering, but naturally welcomes persons such as family members, may always enter, and other welcome persons, such as guests, may enter at certain times. This corresponds to a relation of trust between the owner or owner group and the mentioned other persons. As a consequence, and trusted other persons usually have access to some, or most, or all, equipment within the owners home, including technical devices and media, e.g. radio, books, CDs. Nevertheless, there are always some things which may only be accessed by their respective owner, or by certain groups of persons such as family. Further, it is common to lend certain property, such as a book or a music CD, to trusted persons.

[0014] Connecting the technical devices of a household to a P2P network provides more user convenience, e.g. allows the owner to control devices remotely, or to share contents or services between different devices. For privacy reasons the P2P network comprises only peers belonging to the same household, or owner. Since the peers may be located outside the household, e.g. in the owners car, garden, or may be portable, the term *"Owner Zone"* is used to describe the group of devices, or peers, which is under control of the same owner, or group of owners, e.g. family. Figure 1 shows an exemplary Owner Zone, which includes the peers being under control of the same owner. The peers N1...N7 within the owners home H1 are connected to a local P2P network P2P_1, the owners mobile peers N1, N2 are connected to the same P2P network, and other peers N6, N7 within another building H2 belonging to the same owner are connected to another local P2P network P2P_2, and said two networks P2P_1, P2P_2 are connected to each other.

ers. There is no connection allowed to any other peer outside the Owner Zone, unless any of the mechanisms described below is used.

[0077] According to the invention the Owner Zone is identified with a unique label, e.g. a Universal Unique Identifier (UUID). Additionally, its peers may be denoted with unique labels, e.g. UUID, so that the peers belonging to an Owner Zone are uniquely identified with a tuple of labels, namely their respective unique node label and the Owner Zone's unique label. These labels are referred to in the following as Node UUID and Zone UUID, respectively. Only one group related label, or Zone UUID, is assigned to a peer. A peer within an Owner Zone can identify all other peers within the same Owner Zone by comparing their Zone UUID to its own Zone UUID and finding that the Zone UUIDs are identical. In Figure 1 each node N1 ... N7 has a corresponding node label N_ID1 ... N_ID7 and a group label Z_ID [0018]. Different Owner Zones may communicate with each other, or access each others content or services, when following the rules defined below.

[0020] Said optional Zone_Name may be a readable name under which the Owner Zone is addressed by other Owner Zones, thus partly being an alias for the Zone_UUID, but unlike a Zone_UUID not necessarily being unique, in case of a first Owner Zone addressing a second Owner Zone, and said second Owner Zone having a non-unique Zone_Name, it will be necessary for said first Owner Zone to specify said second Owner Zone uniquely, e.g. by internally mapping said second Owner Zones Zone_Name to said second Owner Zones Zone_UUID.

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which of said other Owner Zones, including the optional definition of an access timeframe.

[0022] The mentioned group label, e.g. Zone_UID, can be created when an owner decides to create an Owner Zone, and it can be discarded when the owner decides to discard the respective Owner Zone. Especially, when a first peer is connected to a second peer, thus building a new Owner Zone, and the peers detect that there is no Zone_UID defined yet for the new zone, then both peers negotiate a new Zone_UID without user interaction. Otherwise, when a first peer is connected to a second peer, and said first peer has no Zone_UID defined yet, but said second peer already belongs to an Owner Zone and therefore has a Zone_UID defined, then the Zone_UID of the resulting P2P network may remain unchanged, so that said Zone_UID can be transmitted from said second peer to said first peer. In another embodiment of the invention a new Zone_UID may be negotiated for said resulting P2P network.

[0023] If an Owner Zone being accessible from another Owner Zone gets a new Zone_UID, it may be advantageous to store the old Zone_UID, or old Zone_UIDs, so that said other Owner Zone can be informed about the change, or messages from said other Owner Zone using said old Zone_UID are not rejected. The old Zone_UID can e.g. be stored in the Zone_Info_Data section of the resulting Owner Zone.

[0024] Advantageously the described labelling concept for an Owner Zone can be used to easily merge two or more Owner Zones, as shown in Figure 2. When two Owner Zones shall be merged, the first Owner Zone OZ_20 being labelled with a Zone_UID Z_ID_A and the second Owner Zone OZ_21 being labelled with a Zone_UID Z_ID_B, then an exemplary method is to negotiate a new zone label, e.g. Zone_UID_Ap, which may be different from Zone_UID_A and Zone_UID_B, and then assign said new zone label to all peers N22,N23 belonging to said first Owner Zone OZ_20 or said second Owner Zone OZ_21.

[0025] When two Owner Zones, here being referred to as Sources, are merged into a new Owner Zone, then new Zone_Info_Data can be generated in order to describe the structure and/or contents of the new Owner Zone. Especially, the new Zone_Info_Data may contain information about both said Source Owner Zones, e.g. their respective Zone_UIDs, Zone_Numbers and others, and thus making it possible to track on Owner Zone modifications.

[0026] Since the described method of merging two Owner Zones can be applied to any two Owner Zones, at least one of the previously described steps is performed, or approved, by the respective owners of said first and second Owner Zones.

Further, the described method of merging can be recursively applied when more than two Owner Zones shall be merged. In the case of merging more than two Owner Zones, the resulting Zone_Info_Data may contain infor-

mation about several, or all, merged Source Owner Zones.

Advantageously, the described mechanism for merging enables the user to merge all his Owner Zones, which may be in various locations, into one Owner Zone. Therefore an Owner Zone is not linked to the user's home, as shown in Figure 1.

[0027] Likewise, the described labelling concept for an Owner Zone can be used to easily split one Owner Zone into two or more Owner Zones. When an Owner Zone, being labelled as e.g. Zone_UID_A, shall be split, then an exemplary method is to calculate a new label, e.g. Zone_UID_B, and then assign said new label to all peers being intended to belong to the new Owner Zone, thus discarding the old zone label for said peers. Likewise, the remaining peers, being labelled as Zone_UID_A, can be assigned a new zone label, e.g. Zone_UID_C. If the old label Zone_UID_A may not be used any more.

[0028] When an Owner Zone, here being referred to as Source, is split into two Owner Zones, here being referred to as Targets, the owner of the Source Owner Zone will have to specify for the associated peers, contents and services one of said Target Owner Zones. New Zone_Info_Data can be generated for both said Target Owner Zones, describing their respective structure and/or contents, and especially including information about said Source Owner Zone, e.g. its Zone_UID.

[0029] Furthermore, within an Owner Zone there is no need for explicit user identification, since every user with access to any connected peer is implicitly authorized to access the whole P2P network. The individual user is anonymous. In other words, authentication is related to the peer, not to the user. From the owner's point of view, this reflects a relation of trust existing among all persons within the owner's home, e.g. family. This does not exclude the possibility of designing a lock mechanism, e.g. password, to certain content of a certain service, and thus limiting the number of users having access to said content or service. In such a case knowledge of a user-independent key, e.g. password, is required to access said protected content or service, so that user authentication is not needed. Figure 3 shows a group of users 30,31,32 having access to a number of peers, which are connected via a P2P network P2P. For some peers N34 all said users have free access, while for other peers N35,N36 access is limited to those users who have, or know, the respective key. A single user 32 has sole access to content or service N35, while other content or service N36 can be accessed by more than one user 30,31.

[0030] With the described method for content locking, it is likely that a super-user function is required, since it may happen that a key gets lost. A super-user function can use arbitrary methods, e.g. include the right to delete contents, and thus can solve the situation of contents being locked and the key being lost.

[0031] As mentioned above, communication between

access each other

(OZ_42), then said second group of nodes (OZ_42) is also allowed to access said first group of nodes (OZ_40);

Claims

1. A method for communication between technical devices being nodes in networks, wherein a common group label (Z_ID) is assigned to nodes being a member of a group of nodes (P2P_1, P2P_2) and wherein the nodes of said group can cooperate with all other members of the same group of nodes, characterized in
 - accessing a group of nodes (OZ_42) by a node (N42, N44) not being a member of said group of nodes;
 - detecting a group label (Z_ID₀) of said node (N42, N44) accessing said group of nodes (OZ_42);
 - checking whether nodes with said detected group label (Z_ID₀) are allowed to access said accessed group of nodes (OZ_42); and
 - providing services or resources by said group of nodes (OZ_42) to said accessing node (N42, N44)
2. Method according to claim 1, wherein the nodes of said group are assigned to or under control of the same user, or group of users
3. Method according to any of claims 1-2, wherein said node is a member of not more than one group of nodes
4. Method according to any of claims 1-3, wherein a unique label (N_ID1, ..., N_ID7) is used for identifying an individual node (N1, ..., N7)
5. Method according to any of claims 1-4, wherein the access to contents or services within said group of nodes can be restricted by a user-independent lock mechanism
6. Method according to any of claims 1-5, wherein characteristic information regarding the group of nodes is contained in a data set, the data set being readable for the nodes being a member of or having access to said group of nodes
7. Method according to any of claims 1-6, wherein a connection between two nodes has a status, the status defining whether both connected nodes belong to the same group of nodes or not
8. Method according to any of claims 1-7, wherein the relation between groups of nodes is further specified such that if a first group of nodes (OZ_40) is allowed to access a second group of nodes (OZ_42), then said second group of nodes (OZ_42) is also allowed to access said first group of nodes (OZ_40);
9. Method according to any of claims 1-8, wherein the relation between groups of nodes is further specified such that if a first group of nodes (OZ_61) is allowed to access a second group of nodes (OZ_60), and the second group of nodes (OZ_60) is allowed to access a third group of nodes (OZ_62), then this consecration automatically leads to that said first group of nodes (OZ_61) is allowed to access said third group of nodes (OZ_62), either with or without interaction of said second group of nodes (OZ_60)
10. An apparatus for performing a method for communication between technical devices being nodes in networks according to any of claims 1-9.

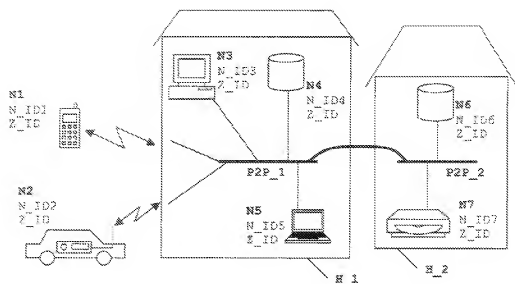


Figure 1

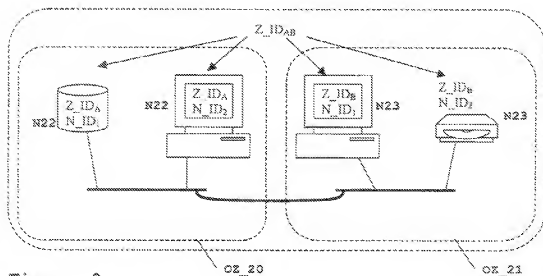


Figure 2

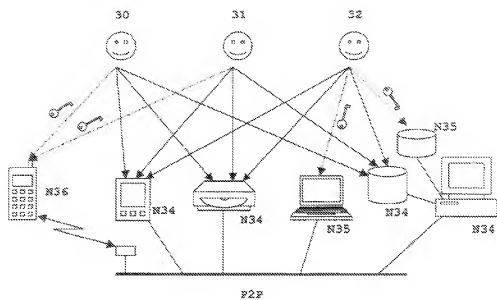


Figure 3

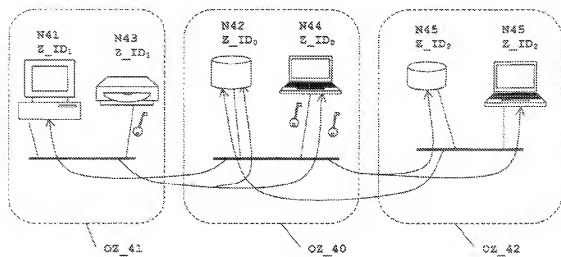


Figure 4

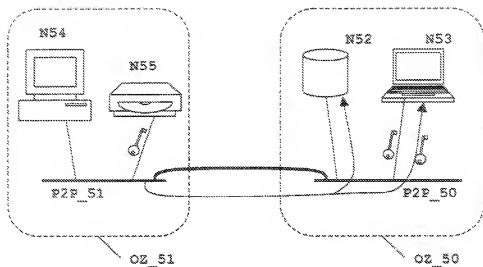


Figure 5

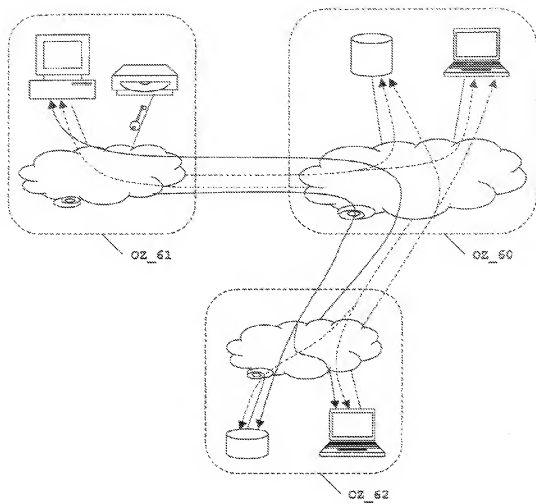


Figure 6



European Patent
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EUROPEAN SEARCH REPORT

Application Number
EP 03 02 6960

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<p>REMARKS ON RELEVANT DOCUMENTS</p> <p>X: particularly relevant document F: particularly relevant document with a prior art document of the same category A: document not relevant D: non-relevant document P: non-relevant document</p> <p>F: document or principle underlying the invention E: earlier known document, but published on, or after the filing date D: document cited in the application L: document cited for other reasons A: member of the same patent family, corresponding document</p>			

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For more details about this annex see Official Journal of the European Patent Office, No. 12/82